

# Object Oriented Programming

Week 3 Part 3  
Polymorphism

# Lecture

- What is Polymorphism
- Examples of Polymorphism

# What is Polymorphism?

# Polymorphism

- Polymorphism lets programs use the same name for different functions.
  - It comes from the Greek poly (many) morph (form)
  - The name was adapted from biology where it means the same animal with different forms

# Types of Polymorphism

- There are three types of Polymorphism
  - **Ad Hoc Polymorphism:** the meaning of the function is determined by the type of a functions parameters and its return type.
  - **Sub-typing Polymorphism:** the meaning of the function is determined by the type of the object on which is is called
  - **Parametric Polymorphism:** writing a function or method generically so it can manage different types.
    - These are called *Generic* and will be dealt with later.

# Ad Hoc Polymorphism

- The simplest type of Polymorphism determines the behavior of a function or operator based on its operands
  - E.g. Addition of ints is the sum of the two values; additions of two strings is their concatenation
    - $1 + 2 == 3$ ;  $"1" + "2" == "12"$
  - We may use the same method name for different functions if the parameters are different.
  - We may use this to provide different Constructors:

```
public Dog(String food) {  
    super(food);  
}
```

```
public Dog() {  
    super("Meat");  
}
```

# Sub-type Polymorphism

- Subclasses inherit methods, which will behave the same way regardless of the subclass.
- Subclasses may override methods, which causes them to behave differently.
- The behavior is determined by the type.
- We have seen this in our Test file.

# Sub-type Polymorphism: Test

```
package animals;

public class Test {

    public static void main(String[] args) {
        Animal a = new Animal("Food");
        Mammal m = new Mammal("Milk");
        Dog d = new Dog("Meat");
        Bird b = new Bird("Food");
        Crow c = new Crow("Seeds");

        System.out.println("Animals eat " + a.getFood());
        System.out.println(a.says());
        System.out.println("Mammals eat " + m.getFood());
        System.out.println("Mammal young are " + m.getOffspring());
        System.out.println(m.says());
        System.out.println("Dogs eat " + d.getFood());
        System.out.println("Dog young are " + d.getOffspring());
        System.out.println(d.says());
        System.out.println("Birds eat " + b.getFood());
        System.out.println("Bird young are " + b.getOffspring());
        System.out.println(b.says());
        System.out.println("Crows eat " + c.getFood());
        System.out.println("Crow young are " + c.getOffspring());
        System.out.println(c.says());
    }
}
```

Types defined here

a.say()

m.say()

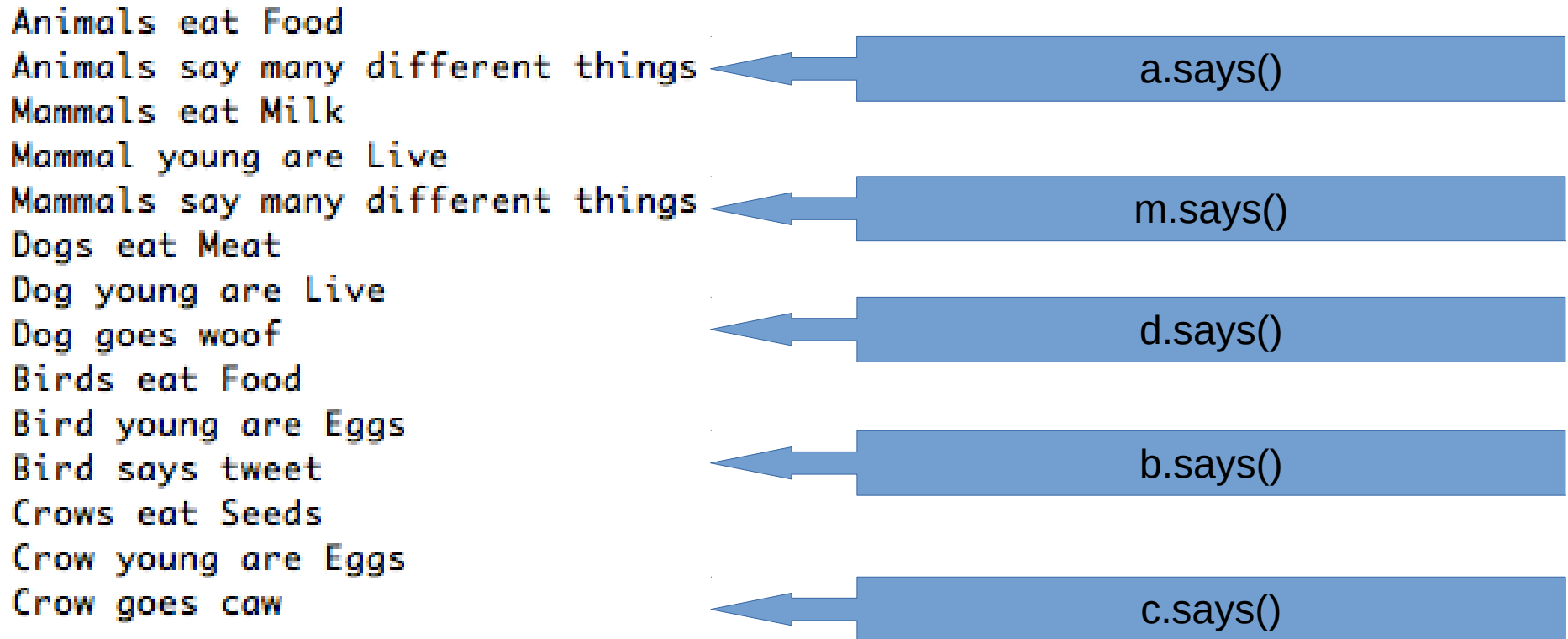
d.say()

b.say()

c.say()



# Test Output



Each of the `says()` method produces a different output based on the type for which it is a method.

# Subtype Polymorphism without vars

- This is not that different from ad hoc polymorphism
  - You could think of the variables against which the method is being called as another parameters
- However, you do not need to have a variable of that type.
  - Subclasses can be assigned to arrays of its superclass
  - The type of the object in the array determines the action of the method, not the type of the list

# Advanced Subtype Polymorphism

List of Animals

Initialized to different types

Constructor called

Elements of list call says()

```
package animals;

public class PolymorphismDemo {

    private Animal animallist[] = new Animal[10];

    public PolymorphismDemo() {
        animallist[0] = new Animal("Food");
        animallist[1] = new Mammal("Food");
        animallist[2] = new Dog("Meat");
        animallist[3] = new Bird("Worms");
        animallist[4] = new Crow("Seeds");
    }

    public Animal[] getAnimallist() {
        return animallist;
    }

    public static void main(String args[]) {

        PolymorphismDemo p = new PolymorphismDemo();
        for (int i = 0; i < 5; i++) {
            System.out.println(p.getAnimallist()[i].says());
            System.out.println("");
        }
    }
}
```

# PolymorphismDemo Output

animalList[0] is an Animal



---

```
Animals say many different things
```

animalList[1] is a Mammal



```
Mammals say many different things
```

animalList[2] is a Dog



```
Dog goes woof
```

animalList[3] is a Bird



```
Bird says tweet
```

animalList[4] is a Crow



```
Crow goes caw
```

Each element of the list calls the appropriate says() method.